Flip-flop: D unclocked

1 Description

This device is an implementation of an unclocked D flip-flop without override controls. For a version with the override controls, use the device "D unclocked full".

1.1 Pins

This device has three pins:

pin	*type*	*description*
D	input	D input
Q	output	Q output
notQ	output	notQ output

1.2 Parameters

The value of the *stepped_mode* flag determines whether the device operates in *stepped* or *ramped* mode. In *stepped* mode (the default for ideal logical signals), the outputs are represented as stepped signals, where changes in value are observed as vertical steps at the time they occur. In *ramped* mode, the value transitions of the outputs are seen as ramps between $t-\Delta t$ and t.

parameter	*description*
stepped_mode	=1 to indicate stepped mode (default) =0 to indicate ramped mode

1.3 Input

The input pin may be connected to any control signals.

Numerical input values are automatically interpreted as logical values by this device, as follows:

input	*converted logical value*	*logical value representation*

value > 0	true	1
value ≤ 0	false	0

1.4 Output

The outputs are *Q* and its logical inverse *not*Q. Their representation as *stepped* or *ramped* signals is determined by the value given to the parameter *stepped_mode*.

The numerical representation of the output logical values is:

output logical value	*output numerical value*
true	1
false	0

1.5 Representation

The implementation of the model can be inspected by opening the device's subcircuit.

The model applies the following logic for determining its state:

rule sequence	*action*	*output*
always	passing	Q(t) = (D(t)>0)